

preset mode. Red bank L is Room, R is Plate. Green L is Cathedral, and so on for all eight programs. Please note the presets can be whatever you decide to make them, these were programmed for convenience in learning the pedal.

-The footswitch height is *adjustable!* If you have a problem with miss-hits of the footswitches (i.e. engaging the Extend, changing the bank, or going into live mode unexpectedly), the footswitch height is easily adjustable by taking the back cover off, taking the outside footswitch nut off, and adjusting height with the nut on the bottom side of the footswitch. One early user has told us all his miss-hits were solved when he put the two outside footswitches completely down and kept the center one all the way up, but your preferences may differ.

- If preset L and R are two versions of the same program, the decay will carry between them when you switch from one to the other, making preset transitions seamless. One example we like is this: Set the Shimmurmer program on the L preset with both Parameters turned off. Adjust the decay and mix for a preferred basic reverb. Now when you hit the Extend, the Shimmer will fade in and become apparent for the extended decay. Then set R preset with a higher mix of the Parameters of the Shimmurmer program. Now when you would like more of the effect you can bring it in and fade it back out when you go to the L preset, doing so with natural decay..

- Swell effects can be achieved by riding the Extend switch on and off between chords-try it and see! You can also adjust the volume of “Extended” content lower by toggling the Extend switch. For example, when you are in the Extended ‘Freeze’ operation on the Hall program and have Parameter 1 up (reverb added to notes after the Extend is selected), you can change the prominent note by hitting the Extend off and back on, then hitting the next note you want to be prominent a little harder (this mode is a bit touch sensitive). By doing this you lower the volume of what’s extended, and then change the focus to a new note.

-When you are in preset mode and you turn a knob the preset light you are on will start flashing to indicate a change. If you wish to save the change, save the preset in the usual way, and just the knob (or switch) that was turned will be changed in the preset values. If you hit the knob by accident, you can stop the flashing by hitting bypass and then the preset footswitch again and the change will be cleared.

-Try stacking the Resound with other effects and “noisemakers” you may own. Using the Extend switch as a background for them a lot fun can be had! It also is a great “pad” creator for looping!

-These tips are likely to multiply as more players adapt to the pedal. We encourage you to send any that you may have to us to be included in possible future manual updates. Most of all, we wish you many hours of fun playing and experimenting with your new Resound—and thank you very much for your purchase!!

A table of Resound programs is on the final page of this manual...

Name	Description	Pot.1	Pot.2	Pot.3	Hold Function	Notes
Room	Room delays	Pre-Delay	Decay	Tone	Long Decay	Goes from very short closet type of reverb to larger rooms. Pre-delay very effective with the shorter times for slap back small room effect.
Plate	Plate reverb	Pre-Delay	Decay	Tone	Long Decay	Brighter texture plate reverb sounds.
Cathedral	Very large reverb with long trails	Pre-Delay	Decay	Tone	Near Infinite Decay	Big spacious sounding reverb and as much decay as you' ll ever need.
Modulated	Reverb/chorus program	Depth	Reverb level and decay	Speed	Max reverb level and Decay	A lush chorus /reverb, with the effects running in parallel instead of series. This results in a clearer, more useable pairing of these two popular effects.
Glisten	Adds an octave and a 5 th to simulate a 12-string effect. Blend controls how much of the pitch-shifted notes are blended with the reverb. Tremolo rate goes from 0-10Hz, depth is not adjustable.	Blend	Decay	Tremolo Rate	Near Infinite Decay	Can be used to add a twelve-string sparkle and chime to your guitar. Reverb calibrated to work well with this approach. The Extend footswitch turns the program into streaming, stacking infinite decays.
Hall/Freeze	Allows for very long tail, up to freeze. Blend is how much new signal gets added to the frozen	Blend	Decay /Freeze	Tone	Freeze with Blend	A very versatile program enabling everything from Hall reverb to a dry freeze, and custom blends in between.
Spring	Modeled on 60' s spring reverb tank and amplifier reverb.	Pre-Delay	Decay	Tone	Long Decay	Towards left with the tone control for " blackface" style of reverb, towards right for the earlier spring tank sound.
Shimmurmur	" Shimmer" and " Murmur" program with independent controls.	Murmur	Decay	Shimmer	Long Decay	Independent control of the upper and lower voicings allows for an interesting shimmer program that can be ominous or choir-like.